

#8 - Engineering Games

Name _____

Date _____

Before you begin ...

What is your favorite game?

What things have you learned while playing a game?



1. As any good gamer or engineer knows, _____
2. A condition or value that can be changed is called _____
3. We can control some variables, like _____
4. We can't control some variables, like _____
5. The way something turns out is called _____
6. When launching Catbot, the angle of the launch is _____
7. When launching Catbot, we can change _____
8. In repeated trials, engineers only change _____
9. In general, changing a variable can affect _____
10. Engineers change only one variable at a time, to establish a connection between _____

List two things that you learned.

