

humanoid species

dwarves - elves - giants - greyfolks - humans - ra'zac - shades - urgal's

..... are considered evil, but are not inherently so. Though most are uneducated, they make up for this with brute, as well as exceptional combat and command skills. They have grayish skin, yellow, piggish eyes, claws on their hands in place of and a pair of long, twisted protruding from above their ears.

They are a race that feed on humans. Their breath has the to paralyze humans in a dream-like state, however, it barely the minds of dwarves and it is completely ineffective against elves. are bipedal, with a hard exoskeleton and a sharp beak. Their eyes are black and bulbous, as large as a man's fist, and their tongues are purple and barbed. They have wings growing from their

..... are known for their wisdom and great skill with magic. Humanoid in appearance, they have thin angular faces, slanting eyebrows and pointed They are generally tall, slim and also the fairest people of the land. All of them have amazing singing skills: they can use to weave and/or uphold a spell.

They were the first to utilize magic. Few records remain of the, so relatively little is known about them. At their time, was controlled by thinking and not speaking the words. Because of this, many of their spells went terribly, resulting in their society almost being destroyed and poisoning the which nearly wiped out every living being on the planet.

Believed to be ancient, legendary race of beings, possibly the first inhabitants of Alagaësia. It is also believed that they rebelled against the deities and, in a fierce between the two sides, they were by Gûntera. As consequences, their bones were used to create the Beor Mountains.

..... are created when a sorcerer or sorceress a spirit or spirits that he or she can't control and consequently become by it or them. Some magic users willingly submit to the control of spirits in order to gain greater magical After the transformation, the magic user becomes very thin, with nearly translucent skin and their eyes and hair turn dark red.

Known as lovers of rock and stone, have a long lifespan and often live in large, underground in the Beor Mountains. They have many clans. The men wear their long and decorate them with braids upon reaching maturity. The are stout, powerful, and tend to have broad faces. For mounts, they favor donkeys, mules, or Feldûnost, as are far too large to ride upon.

Their culture is agrarian, as most are and peasants. Different regions have different customs and traditions but for all monarchy is the prominent form Several of them possess magical or psychic powers: some are wizards or witches, others became Riders.