

# **LISTENING COMPREHENSION: ELEMENTS & PRINCIPLES OF DESIGN**

Watch the videos, then do the Quiz.

- **Elements of Art by Melissa Allshouse.**  
URL: <https://www.youtube.com/watch?v=nbXLcUkae9k>
- **Principles of Design by Melissa Allshouse.**  
URL: [https://www.youtube.com/watch?v=vYNa7L0f\\_go](https://www.youtube.com/watch?v=vYNa7L0f_go)
- **Principles of Design by Nicole Buettner.**  
URL: <https://www.youtube.com/watch?v=gGpwI9hMC-c>
- **12 PRINCIPLES OF DESIGN by Ella Burgos.**  
URL: <https://www.youtube.com/watch?v=ut8itc7VCAk>

## QUIZ

1. The Basic Elements of Art are the building blocks the artist works with to create an artwork.

  - True
  - False
  
2. The Principles of Design are the different ways the Basic Elements can be used in a work of art.

  - True
  - False
  
3. Colour, Value, Line, Texture, Shape, Form and Space are...

  - Basic Elements of Art
  - Principles of Design
  
4. Balance, Emphasis, Harmony, Contrast, Movement, Rhythm, and Proportion are examples of...

  - Basic Elements of Art
  - Principles of Design
  
5. Graphic Designs are created using Basic Elements of Art and Principles of Design.

  - True
  - False
  
6. It is a path made by a moving point. It is long and narrow.

  - Line
  - Shape
  - Form
  - Space
  - Texture

**7.** It is an element that has two dimensions: length and width.

- Line
- Shape
- Form
- Space
- Texture

**8.** It is an element that has three dimensions: length, width and height.

- Line
- Shape
- Form
- Space
- Texture

**9.** Some common Lines are:

- Cylinders, Spheres, Pyramids and Cones
- Circles, Squares, Rectangles and Triangles
- Vertical, Horizontal, Curved, Zig zag, Diagonal

**10.** Some common Shapes are:

- Cylinders, Spheres, Pyramids and Cones
- Circles, Squares, Rectangles and Triangles
- Vertical, Horizontal, Curved, Zig zag, Diagonal

**11.** Some common Forms are:

- Cylinders, Spheres, Pyramids and Cones.
- Circles, Squares, Rectangles and Triangles.
- Vertical, Horizontal, Curved, Zig zag, Diagonal

**12.** Shapes and Forms can be geometric or organic.

- True
- False

**13.** Organic Shapes and Forms are regular and can be described with mathematical formulas.

- True
- False

**14.** It is the way the surface feels or looks. It can be real (you can touch it) or implied (it is an illusion experienced with our eyes).

- Line
- Shape
- Form
- Space
- Texture

**15.** We can use colour, shape light and shadow to simulate texture on a flat surface.

- True
- False

**16.** We can use colour, perspective and shading to simulate volume on a flat surface.

- True
- False

**17.** It is the measurable distance between, around, or within art elements.

- Hue
- Value
- Intensity
- Texture
- Space

18. It is the space found inside and surrounding the other design elements. It is important because it help users to make logical sense of the information presented to them.

- Positive space
- Negative space or White space.

19. \_\_\_\_\_ is the dominant colour family, the “colour name”. It refers to the origin of the colours we can see.

- Hue
- Value
- Intensity
- Texture
- Space

20. \_\_\_\_\_ is the lightness or darkness of a colour.

- Hue
- Value
- Intensity
- Texture
- Space

21. If we add white to a pure colour, we obtain a...

- Tint
- Tone
- Shade

22. If we add black to a pure colour, we obtain a...

- Tint
- Tone
- Shade

23. \_\_\_\_\_ is a decorative surface with a repetition of elements in a recognizable organization.

- Pattern
- Balance
- Emphasis
- Rhythm
- Proportion

24. \_\_\_\_\_ refers to ways of combining elements to produce the appearance of movement in an artwork.

- Pattern
- Balance
- Emphasis
- Rhythm
- Proportion

25. \_\_\_\_\_ refers to the size relationship of parts to one another and to a whole.

- Pattern
- Balance
- Emphasis
- Rhythm
- Proportion

26. \_\_\_\_\_ refers to the arrangement of visual elements to create stability in an artwork.

- Pattern
- Balance
- Emphasis
- Rhythm
- Proportion

**27.** It is a Principle of design in which one element or a combination of elements create more attraction than anything else in a composition.

- Pattern
- Balance
- Emphasis
- Rhythm
- Proportion

**28.** The dominant element in a composition; it contributes to unity by suggesting that other elements are subordinate to it.

- Focal point
- Foreground
- Middleground
- Background

**29.** The area of a picture that appears to be the closest to the viewer is the...

- Focal point
- Foreground
- Middleground
- Background

**30.** The area of a picture that appears to be the farther away from the viewer is the...

- Focal point
- Foreground
- Middleground
- Background