

# LISTENING COMPREHENSION: ELEMENTS & PRINCIPLES OF DESIGN

Watch the videos, then do the Quiz.

- **Elements of Art by Melissa Allshouse.**  
URL: <https://www.youtube.com/watch?v=nbXLcUkae9k>
- **Principles of Design by Melissa Allshouse.**  
URL: [https://www.youtube.com/watch?v=vYNa7L0f\\_go](https://www.youtube.com/watch?v=vYNa7L0f_go)
- **Principles of Design by Nicole Buettner.**  
URL: <https://www.youtube.com/watch?v=gGpwI9hMC-c>
- **12 PRINCIPLES OF DESIGN by Ella Burgos.**  
URL: <https://www.youtube.com/watch?v=ut8itc7VCAk>

# QUIZ

1. The Basic Elements of Art are the building blocks the artist works with to create an artwork.
  - ☐ True
  - ☐ False
2. The Principles of Design are the different ways the Basic Elements can be used in a work of art.
  - ☐ True
  - ☐ False
3. Colour, Value, Line, Texture, Shape, Form and Space are...
  - ☐ Basic Elements of Art
  - ☐ Principles of Design
4. Balance, Emphasis, Harmony, Contrast, Movement, Rhythm, and Proportion are examples of...
  - ☐ Basic Elements of Art
  - ☐ Principles of Design
5. Graphic Designs are created using Basic Elements of Art and Principles of Design.
  - ☐ True
  - ☐ False
6. It is a path made by a moving point. It is long and narrow.
  - ☐ Line
  - ☐ Shape
  - ☐ Form
  - ☐ Space
  - ☐ Texture

**7.** It is an element that has two dimensions: length and width.

- Line
- Shape
- Form
- Space
- Texture

**8.** It is an element that has three dimensions: length, width and height.

- Line
- Shape
- Form
- Space
- Texture

**9.** Some common Lines are:

- Cylinders, Spheres, Pyramids and Cones
- Circles, Squares, Rectangles and Triangles
- Vertical, Horizontal, Curved, Zig zag, Diagonal

**10.** Some common Shapes are:

- Cylinders, Spheres, Pyramids and Cones
- Circles, Squares, Rectangles and Triangles
- Vertical, Horizontal, Curved, Zig zag, Diagonal

**11.** Some common Forms are:

- Cylinders, Spheres, Pyramids and Cones.
- Circles, Squares, Rectangles and Triangles.
- Vertical, Horizontal, Curved, Zig zag, Diagonal

**12.** Shapes and Forms can be geometric or organic.

- ☐ True
- ☐ False

**13.** Organic Shapes and Forms are regular and can be described with mathematical formulas.

- ☐ True
- ☐ False

**14.** It is the way the surface feels or looks. It can be real (you can touch it) or implied (it is an illusion experienced with our eyes).

- ☐ Line
- ☐ Shape
- ☐ Form
- ☐ Space
- ☐ Texture

**15.** We can use colour, shape, light and shadow to simulate texture on a flat surface.

- ☐ True
- ☐ False

**16.** We can use colour, perspective and shading to simulate volume on a flat surface.

- ☐ True
- ☐ False

**17.** It is the measurable distance between, around, or within art elements.

- ☐ Hue
- ☐ Value
- ☐ Intensity
- ☐ Texture
- ☐ Space

**18.** It is the space found inside and surrounding the other design elements. It is important because it help users to make logical sense of the information presented to them.

- ☐ Positive space
- ☐ Negative space or White space.

**19.** \_\_\_\_\_ is the dominant colour family, the “colour name”. It refers to the origin of the colours we can see.

- ☐ Hue
- ☐ Value
- ☐ Intensity
- ☐ Texture
- ☐ Space

**20.** \_\_\_\_\_ is the lightness or darkness of a colour.

- ☐ Hue
- ☐ Value
- ☐ Intensity
- ☐ Texture
- ☐ Space

**21.** If we add white to a pure colour, we obtain a...

- ☐ Tint
- ☐ Tone
- ☐ Shade

**22.** If we add black to a pure colour, we obtain a...

- ☐ Tint
- ☐ Tone
- ☐ Shade

**23.** \_\_\_\_\_ is a decorative surface with a repetition of elements in a recognizable organization.

- ☐ Pattern
- ☐ Balance
- ☐ Emphasis
- ☐ Rhythm
- ☐ Proportion

**24.** \_\_\_\_\_ refers to ways of combining elements to produce the appearance of movement in an artwork.

- ☐ Pattern
- ☐ Balance
- ☐ Emphasis
- ☐ Rhythm
- ☐ Proportion

**25.** \_\_\_\_\_ refers to the size relationship of parts to one another and to a whole.

- ☐ Pattern
- ☐ Balance
- ☐ Emphasis
- ☐ Rhythm
- ☐ Proportion

**26.** \_\_\_\_\_ refers to the arrangement of visual elements to create stability in an artwork.

- ☐ Pattern
- ☐ Balance
- ☐ Emphasis
- ☐ Rhythm
- ☐ Proportion

**27.** It is a Principle of design in which one element or a combination of elements create more attraction than anything else in a composition.

- ☐ Pattern
- ☐ Balance
- ☐ Emphasis
- ☐ Rhythm
- ☐ Proportion

**28.** The dominant element in a composition; it contributes to unity by suggesting that other elements are subordinate to it.

- ☐ Focal point
- ☐ Foreground
- ☐ Middleground
- ☐ Background

**29.** The area of a picture that appears to be the closest to the viewer is the...

- ☐ Focal point
- ☐ Foreground
- ☐ Middleground
- ☐ Background

**30.** The area of a picture that appears to be the farther away from the viewer is the...

- ☐ Focal point
- ☐ Foreground
- ☐ Middleground
- ☐ Background