

Orthographic projection

- 1) Used to draw features that cannot be seen from the view you are representing. ()
- 2) Three-dimensional drawings that give the viewer an overall impression of how an object should look. ()
- 3) The front face of the object is drawn full size, and the object is given depth by drawing receding lines at 45°. ()
- 4) means of representing three-dimensional objects in different two-dimensional views. ()