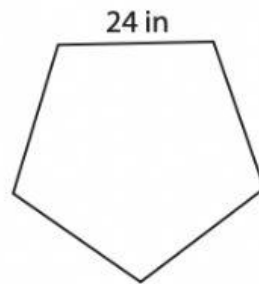


Find the perimeter of each regular polygon.

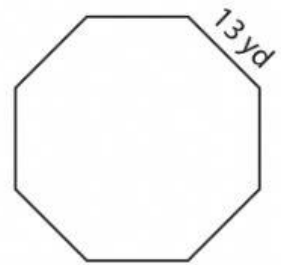
1)

Perimeter = 

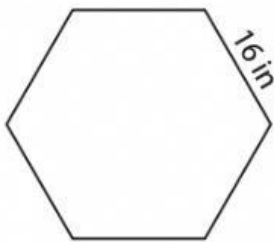
2)

Perimeter = 

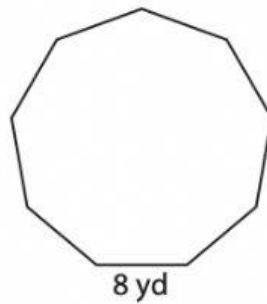
3)

Perimeter = 

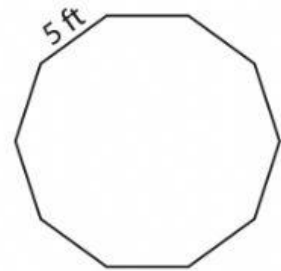
4)

Perimeter = 

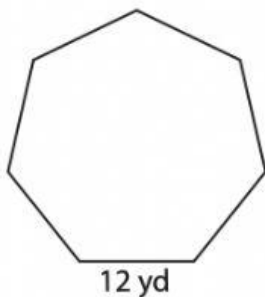
5)

Perimeter = 

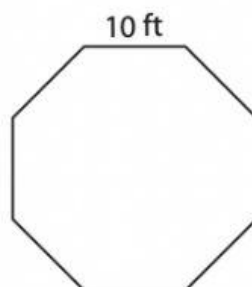
6)

Perimeter = 

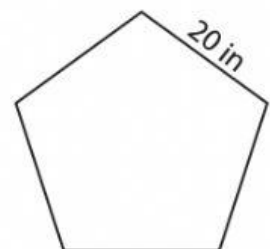
7)

Perimeter = 

8)

Perimeter = 

9)

Perimeter =