VOCABULARY TEST



Fill in each blank with one of the following items :

burst with joy / **as shown in** / **unlike** / **whether or not** / **mainstream** / **hours on end** / **rely on** / **overjoyed** / **worlds apart** / **sponsorship**

1. To become a professional tennis player, you have to train _____ every day.
2. Subcultures in sports such as skateboarding or windsurfing can provide freedom and pure physical expression when compared to _____ sports such as football or basketball.
3. Team sports promote cooperation: you must work together and _____ your teammates in order to succeed.
4. Football and rugby may seem _____ for many supporters, and yet, they are in many ways similar sports.
5. The athlete _____ when he realized he had just broken the world record in 200 meters to win gold.
6. _____ many other sports, swimming does not place excessive strain on any particular part of the body.
7. Sports _____ is valuable for brands because of the massive audience they are going to reach.
8. I can assure you that it's all the same to us _____ we win the game.
9. The fans were _____ to see their team win the championship for a second time in a row.
10. _____ the photo, the two athletes crossed the line at the same time.

LIVEWORKSHEETS



Read the definitions in the grid below. Then write the correct word matching each definition.

a coach (n.) / a championship (n.) / an e-sport (n.) / clench (v.) / a sponsorship (n.) / a stadium (n.) / a pitch (n.) / mainstream (adj.) / the bleachers (n.) / creed

Definition	Word
1. Considered normal, and having or using ideas, beliefs, etc. that are accepted by most people.	
2. Money that is given, usually by a company, to support a person, organization or activity.	
3. A large, flat area surrounded by seats used for sports or entertainment.	
4. One of a set of open seats arranged like steps for people to sit on while watching a game or performance.	
5. An area painted with lines for playing particular sports.	
6. A high-level competition to decide who is the best.	
7. Close or hold something very tightly, often in a determined or angry way.	
8. Someone whose job is to teach people to improve at a sport, skill, or school subject.	
9. A set of beliefs that influences the way you live.	
10. The activity of playing computer games against other people on the internet, often for money, and often watched by other people using the internet, sometimes at special organized events.	

LIVEWORKSHEETS