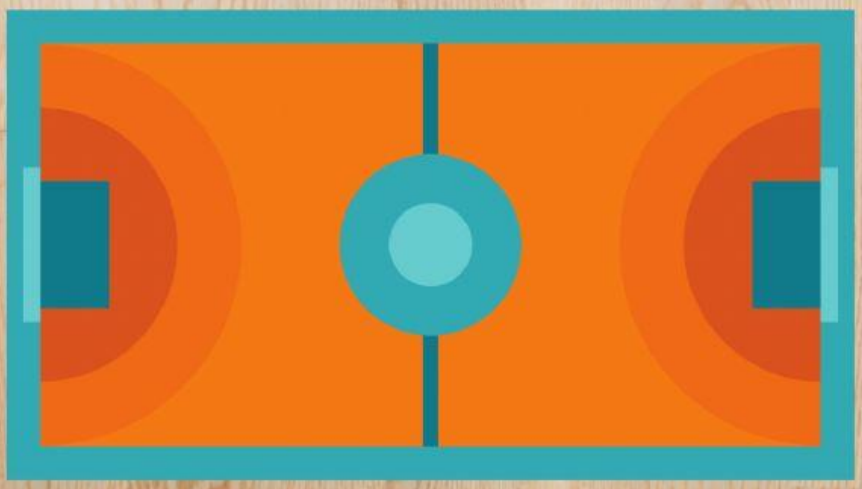
Coloca al jugador en su pocisión





LIVEWORKSHEETS