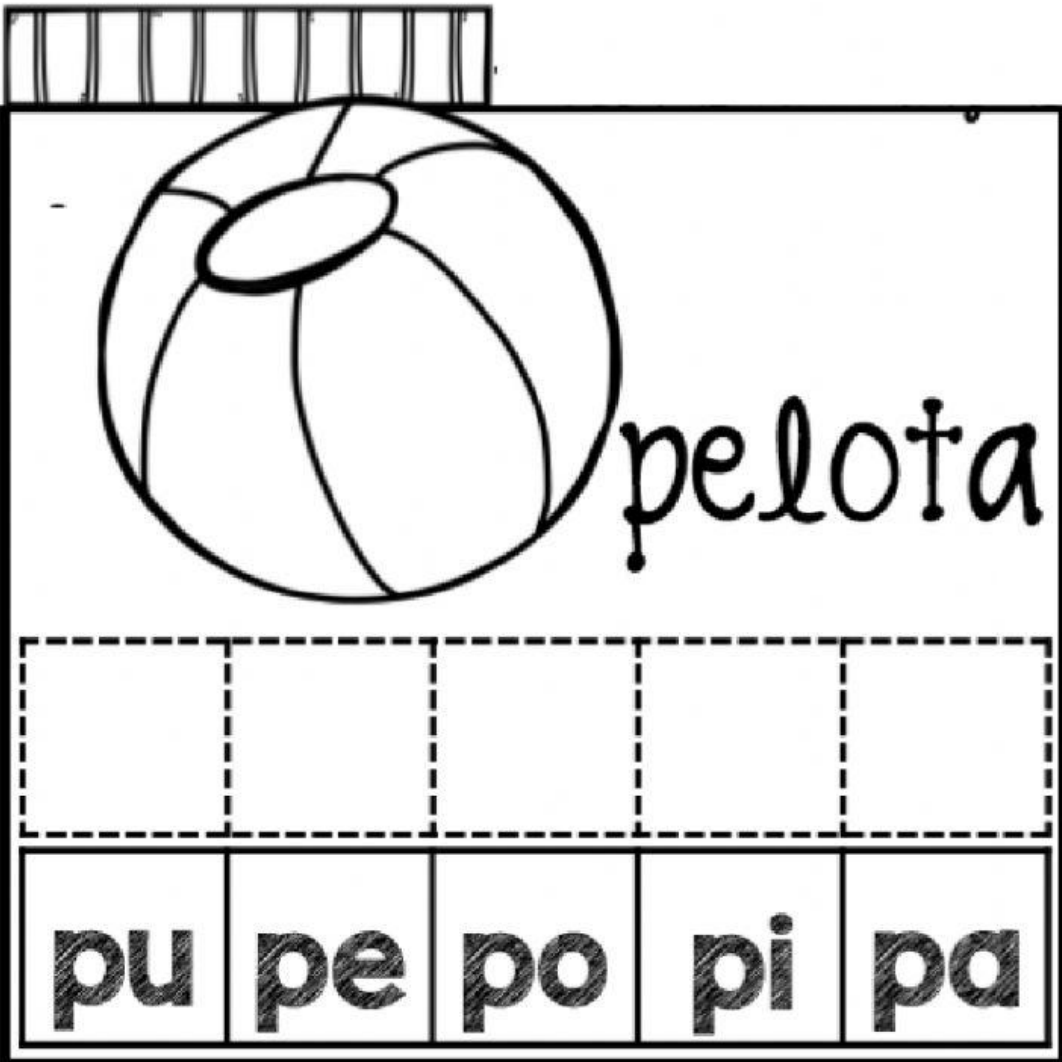




Reconocer sílabas

Arrastra la sílaba donde corresponda.

Pa **p**e **P**i **p**o **P**u



pelota

pu	pe	po	pi	pa