

SHERLOCK HOLMES AND THE NORWOOD MYSTERY - TEST

1. THE PEOPLE IN THE STORY



—	He's the Norwood builder who faked his own death to take revenge on the McFarlane family.
—	She's John McFarlane's mother.
—	He's one of Inspector Lestrade's policemen.
—	She's Jonas Oldacre's housekeeper.
—	He's the detective who helps John McFarlane and believes he's innocent.
—	He's a lawyer. The police believe that he killed Jonas Oldacre.
—	He's the policeman who's investigating the crime and believes that Jonas Oldacre was killed by John McFarlane.
—	He's Sherlock Holmes's assistant and friend.

2. WHAT HAPPENS IN THE STORY? CIRCLE THE CORRECT OPTION.

In "The Norwood Mystery", a young man called ¹**John McFarlane / Jonas Oldacre** is believed to be the murderer of Jonas Oldacre, a Norwood ²**writer / builder**. He needs Sherlock Holmes's help to prove the police that he's ³**innocent / guilty**. The police believe that John McFarlane killed Jonas Oldacre with a ⁴**knife / walking stick** and burnt his body in the timber yard, as the remains of a fire, the buttons from Jonas Oldacre's trousers and John McFarlane's walking stick were found in the crime scene.

Before being arrested, John McFarlane explains that Oldacre once needed his help to write his ⁵**will / a book** and was surprised to see that Jonas Oldacre wanted to leave everything he had to ⁶**him / his mother**. After working on the will in ⁷**Oldacre's / McFarlane's** house, McFarlane realizes that he left his walking stick there but insists on the fact that he didn't kill the builder.

Holmes decides to investigate the case and goes to John McFarlane's house first. There, he talks to Mrs. McFarlane, who explains that she and Oldacre used to be ⁸**friends / lovers** in the past but everything changed when Oldacre wanted to marry her and she ⁹**accepted / refused**. He was ¹⁰**furious / happy** about this decision and slashed a ¹¹**picture / painting** of Mrs. McFarlane's face before sending it to her on her ¹²**wedding day / birthday**.

Holmes also investigates the Norwood crime scene, finding out that the ¹³**deeds / cheques** of the house are missing from Oldacre's safe and that the builder wrote cheques to a ¹⁴**"Mr. Cornelius." / "Mr. Lexington"**. After talking to Mrs. Lexington, Oldacre's ¹⁵**wife / housekeeper**, the detective believes that she knows more than what she says about the crime.

The next morning, Holmes receives a telegram from Lestrade, saying that he's sure that John McFarlane killed Jonas Oldacre because the police found a bloody ¹⁶**thumbprint / footprint** that belonged to the lawyer. Holmes

and Watson take a cab to Norwood and after examining the evidence, Holmes is sure that McFarlane is ¹⁷**guilty** / **innocent** because someone else put the thumbprint there and it wasn't McFarlane. Then, he asks the policemen to bring some matches and ¹⁸**hay** / **papers** from the timber yard and they go to the top of the house. After starting a small fire and shouting: "Fire!", they find out – to Lestrade's surprise – that Jonas Oldacre ¹⁹**is** / **isn't** dead but hiding in a secret room at the top of his house. He's arrested immediately.

At Scotland Yard, Holmes explains that Oldacre's plan was to fake his own death and start a new life under a new identity - "Mr. Cornelius". He also says that the builder wanted to take revenge on John McFarlane's mother for not marrying him years ago. John McFarlane thanks ²⁰**Holmes** / **Lestrade** for saving his life.

VOCABULARY. MATCH

___ arrest	<u>1</u>	(n.) dry grass
___ timber yard	<u>2</u>	(n.) information that shows something is true
___ will	<u>3</u>	(n.) a document which says how you want to divide your money between people when you die
___ slash	<u>4</u>	(n.) the papers that show who a house belongs to
___ hay	<u>5</u>	(adj.) a person who has done something wrong
___ deeds	<u>6</u>	(v.) cut wildly and angrily
___ chequebook	<u>7</u>	(v.) to take a person to prison
___ proof	<u>8</u>	(n.) a book with pieces of paper that you use to pay for things
___ thumbprint	<u>9</u>	(n.) something you use to light a fire
___ match	<u>10</u>	(adj.) having done nothing wrong
___ guilty	<u>11</u>	(n.) a place where wood is kept
___ innocent	<u>12</u>	(n.) a mark you make when you press something with your fingers